

Option One - Find Your Match

1. Assign half of the group with vocabulary words and the other half of the group with definitions that match each word.
2. Once each member has either a vocabulary word or definition, give them 60 seconds (more or less depending on how advanced the group is) and tell them to find the person with the matching word/definition to theirs.
3. Once time is up, see which members matched the right definition with the right vocabulary word. Rearrange members into the correct pairs if they were wrong.

Option One - Find Your Match

4. Repeat this exercise, or use the words you were unable to match the first round.

Option for younger players

Remove the blue cards from the deck and play with only the orange cards.



Option Two – Working Together

1. Split your group into multiple teams. The groups could be as small as two or as big as you want, depending on how advanced the members are.
2. Split the vocabulary words and definitions up evenly between each group, making sure each group has the matching word to each definition.
3. Allow each group a certain amount of time to try to match each word they receive to each definition.
4. Once they are done, go over the right matches with all the groups or allow groups to switch stations to see if another group can fix any wrong matches.

Option Two – Working Together

Option for younger players

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Option Three – Classroom Style

1. Hold up each definition and read it off to the members of the group, asking them to try to recall the matching word. It may be helpful to have a list of the possible vocabulary words somewhere they can see.
2. If they cannot recall the word, you may tell them what the correct word is or put the definition aside and come back to it.
3. To make this a little more difficult, you can try reading off the vocabulary words instead of the definitions and ask that members try to recall the definition of each word.

Option Three – Classroom Style

Option for younger players

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Option Four – Memory

1. Put matching vocabulary words and definitions face down in a grid-like fashion. Be sure to include the definition for each word you put down.
2. Ask each member to flip over two cards at a time, with the goal of flipping over the matching word and definition.
3. Review any match a member thinks they have. If it is correct, leave it out of the game until the end. If it is wrong, put face down in their original positions and resume gameplay.

Option Four – Memory

4. The game ends when all words and definitions have been matched. You can choose to tally matches from each individual group member to find a "winner", or allow for a collaborative win.

Option for younger players

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